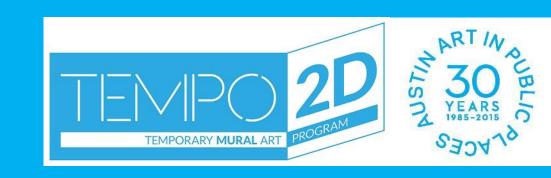


TEMPO 2D – Temporary Mural Program Request for Qualifications



TEMPO 2D - PROJECT OVERVIEW

- TEMPO 2D is focused specifically on bringing temporary mural arts to share with visitors and tourists to Austin, and as an extension of Art in Public Place's TEMPO program.
- These temporary murals can be hand-painted, digitally-printed vinyl adhesives, or temporarily attached panels.

 Once selected, artists will engage the community to create a final design for their murals that reflect the neighborhoods where they propose to design and install their murals.

Number of Projects: 10 commissions to be awarded; one in each

Council district

Budgets: \$2,000 - \$7,000/project

Eligibility: Artists 18+ working in Williamson, Travis,

Bastrop, Caldwell, Hays, Burnet and Blanco

counties are eligible to apply.

TEMPO PROGRAM GOALS

- Expose citizens to contemporary artworks by local artists;
- Foster engagement between local artists and the community through public art;
- Link local artists with resources and city assistance to develop skills and experience;
- Facilitate public discussion, civic dialogue, and collaborative partnering for programming;
- Increase awareness of public art, and increase artist participation in public art;
 and
- Promote tourism and the convention and hotel industry through arts activity.



TEMPO 2D – SELECTION PROCESS

Application Deadline:

Applications must be received via PublicArtist.org no later than

5:00 pm on Thursday, April 18, 2019

Selection Panel:

- •Chris McCray, Chair of the AIPP Panel; Designer/Artist; Principal, McCray & Co.
- Emily Little, AIPP Panel member; Architect, Clayton & Little Architects
- Jacob Villanueva, AIPP Panel member, Visual Artist; Creative Director, Texas Tribune

Project Advisors:

The Selection Panel will be aided by a group of non-voting

Project Advisors appointed by each City department, listed below and appointed community stakeholders, as needed. Advisors could include representatives from:

Parks and Recreation Department

Austin Public Health

Six Square

Mexic-Arte Museum

CAD Cultural Ambassadors

Public Works Street And Bridge Department

Six Square

George Washington Carver Museum

HOPE Gallery





2019 Schedule

Tuesday, March 5 Request for Qualifications (RFQ) released March and April **Artist Information Meetings** Thursday, April 18 **Deadline for RFQ submission** Thursday, May 2 Selection Panel review of submissions and recommendation of finalists Monday, May 6 Approval of Selection Process by AIPP Panel Monday, May 20 Approval of Selection Process by Arts Commission Tuesday, May 21 Recommended finalists announced May 22 – 31 Artist or artist teams signed under contract May 22 – 31 Communities and User Departments informed of selection Early June Artists attend City-sponsored Community Engagement workshop Early-Mid June Artist or artist teams engage Community (1 of 2) Early July Preliminary Design to Community and AIPP Panel for review/feedback (2 of 2) Late July Artists submit Final Design to AIPP Monday August 5 **Final Design approval by AIPP Panel** Monday, August 19 **Final Design approval by Arts Commission** September Fabrication/Installation October Promotion August 2020 De-installation, site restoration and close of contract

Potential Sites

Staff will continue to research and add potential mural locations to this list until the RFQ period ends. Sites must be City-owned property.

District 1:

- Austin Public/AFS 1143 Northwestern Avenue
- Rosewood Neighborhood Park

District 2:

- Austin-Bergstrom International Airport
- Dove Springs Pool

District 3:

- Mabel Davis District Park
- •Roy G. Guerrero Park
- •4801 Bolm Road

District 4:

- Bartholomew Pool
- Gustavo "Gus" Garcia Recreation Center

District 5:

- •1728 Barton Springs Road
- ·S. Lamar Blvd and Treadwell Street
- •Riverside Drive between Summit and I-35
- Dittmar Blvd and Davis Oaks Trail

District 6:

- Pickfair Pocket Park
- Springswood Park

District 7:

- •Great Northern Detention Basin Off-Leash Dog Area
- Northwest District Park

District 8:

Austin Nature and Science Center

District 9:

- •30th Street and N Lamar Blvd
- •Heath Eiland and Morgan Moss BMX Skate Park 1213 Shoal Creek Blvd
- •Shoal Beach at Towne Lake Metro Park Jamie Odom Gazebo

District 10:

•7600 Wood Hollow Drive



Artists are also able to propose their own sites.

Proposed sites must be city-property, highly visible to the public, and have adequate space for safe installation.

Application Process





In lieu of a traditional letter of interest, please briefly answer the following questions:

- #1) How will your artwork represent Austin?
- #2) How might your artwork function to bring people together?
- #3) Have you previously worked with communities or civic/social practice in your art practice?
- #4) What site or sites are you most interested in and why?

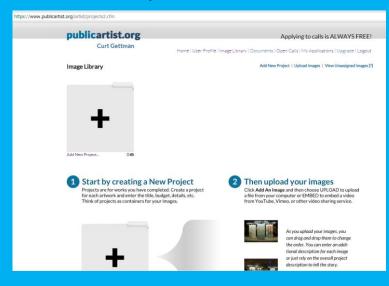
Application Deadline: Thursday, April 18, 2019 at 5:00 PM

For technical assistance with your application, email info@publicartist.org or call 210-701-0775 9:00 am – 5:00 pm.

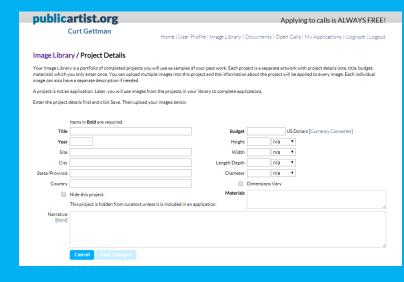
Application Process

Uploading Images To PublicArtist.org

1) Under your Profile, go to Image Library and Start a New Project



2) Enter Project Details (Note: Projects are typically a single work of art)



3) Once you have Project Details entered, scroll down to add images of that project

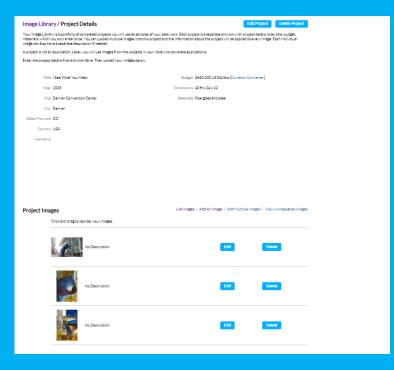
publicartist.org	Applying to calls is ALWAYS FREE!
Curt Gettman	
	Home User Profile Image Library Documents Open Calls My Applications Upgrade Logout
Image Library / Project Details	Edit Project Delete Project
	s you will use its samples of your past work. Each project is a separate arowork with project details (site, title, budget, multiple images into this project and the information about the project will be applied to every image. Each individual
A project is not an application. Later, you will use image	es from the projects in your library to complete applications.
Enter the project details first and click Save. Then uplo	8d your images below.
Title I See What You Mean	Budget \$650,000 US Dollärs [Currency Converter]
Year 2005	Dimensions 40ft×24×22
Site Denver Convention Center	Materials fibergias and steel
City Denver	Tristoli ista i tudu guara artu asudu
State/Province CO	
Country USA	
Narrative	
Project Images	List Images Add An Image Add Multiple Images View Unnassigned Images
,	
Uplosd/Embed a new image, video o	
	ges are in JPG formät (in RGB color, not CMYK). re äcceptäble. File must be less thän 100 MBs.
Choose File No file chose	an .
Image/Video Description:	
Cancel Submit	

For technical assistance with your application, email info@publicartist.org or call 210-701-0775 9:00 am - 5:00 pm.

Application Process

Uploading Images To PublicArtist.org

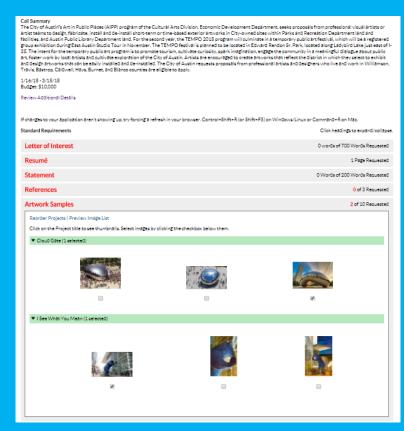
4) You may upload multiple images for a single project/artwork. Create a new project for each work in your portfolio



5) Now that your images are uploaded to your Profile, you may select them in your application under Artwork Samples



6) You may select multiple images of a single project/artwork or a single representative image of each













Questions?





THANK YOU!

Curt Gettman
Art in Public Places Project Manager
512-974-9310
curt.gettman@austintexas.gov

www.publicartist.org/austinaipp www.austincreates.com



Austin Public/Austin Film Society (1143 Northwestern Ave)



Rosewood Neighborhood Park



Austin Bergstrom International Airport Barbara Jordan Terminal – Baggage Area



Mabel Davis District Park – adjacent to skate park



Mabel Davis District Park – adjacent to skate park



4801 Bolm Road





Montopolis Community Center

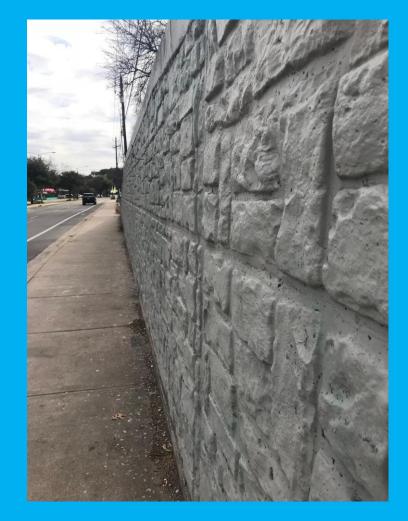


Bartholomew Pool



Springswood Park





1728 Barton Springs Road (across from Chuy's)



Dittmar Boulevard and Davis Oak Trail – storm water retaining walls

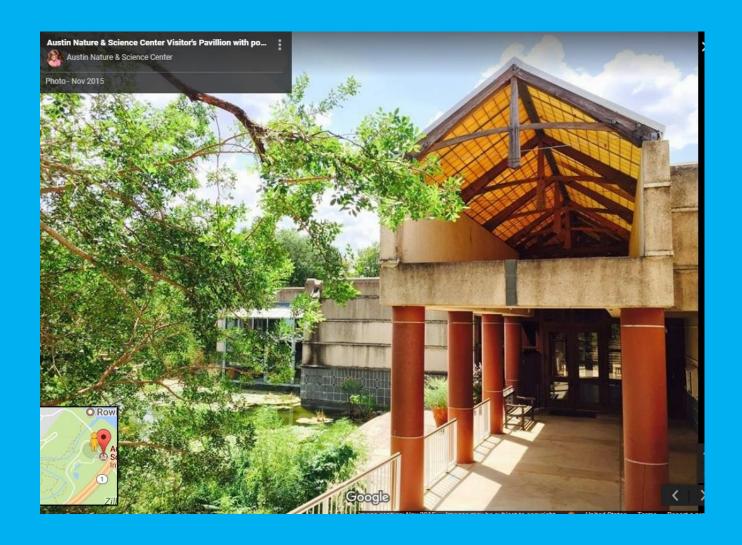




Riverside Drive between Summit and IH-35



Great Northern Detention Basin Off-Leash Dog Area



Austin Nature and Science Center





30th Street and North Lamar



Heath Eiland and Morgan Moss BMX Skate Park







Shoal Beach at Town Lake Metro Park – Jamie M. Odom Gazebo



7600 Wood Hollow Drive

2018-19 TEMPO 2D PROJECTS























